

Temporal Video Segmentation

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Abstract: *The process of shot break detection is a fundamental component in automatic video indexing, editing and archiving. Temporal video segmentation is that the first step towards automatic annotation of digital video for browsing and retrieval. This article offers an outline of existing techniques for video segmentation that operate each uncompressed and compressed video stream. The segmentation task is accomplished through event detection in a frame-by-frame processing setup.*

Keywords - *Temporal video segmentation, Shot boundaries detection, Shot classification, Video segmentation, unsupervised video analysis.*

I. Introduction

Several temporal segmentation ways are developed for different varieties of videos. Hanjalic et al. [1] planned a technique for detection boundaries of logical story units in movies. In their work, inter-shot similarity is computed supported block matching of the keyframes. Similar shots square measure connected, and also the segmentation method is performed by connecting the overlapping links. Rasheed et al. [2] planned a two-pass algorithmic program for scene segmentation in feature films and television shows. Within the first pass, potential scene boundaries of the video square measure initially detected supported the colour similarity constraint, Backward Shot Coherence (BSC).

Over-segmented scenes from the first pass square measure then incorporate within the second pass, supported the analysis of the motion content within the scenes. Sundaram et al. [3] used the audio-visual features of the video in show scene segmentation. First, 2 varieties of scenes, audio scenes and video scenes, square measure detected one by one. Then, the correspondences between these 2 sets of scenes square measure determined employing a time-constrained nearest-neighbor algorithmic program. Adams et al. [4] proposed the "tempo" for the segmentation of the movies. The "tempo" of a shot is a combination of the shot length and the motion content of shot. The dramatic story sections or events in the movie are detected by ending the zero-crossings of the "tempo" plot.

Recent advances in transmission compression technology, as well as the significant increase in computer performance and therefore the growth of net, have diode to the widespread use and accessibility of digital video. Applications like digital libraries, distance learning, video-on-demand, digital video broadcast, interactive TV, transmission data systems generate and use massive collections of video data. This has created a requirement for tools that may efficiently index, search, browse and retrieve relevant material. Consequently, many content based retrieval systems for organizing and managing video databases are recently projected. [5][6][7].

As shown in fig. 1 temporal video segmentation is the first step towards automatic annotation of digital video sequences. Its goal is to divide the video stream into a set of meaningful and manageable segments (shots) that are used as basic elements for indexing. Each shot is then represented by selecting key frames and indexed by extracting spatial and temporal features. The retrieval is based on the similarity between the feature vector of the query and already stored video features.

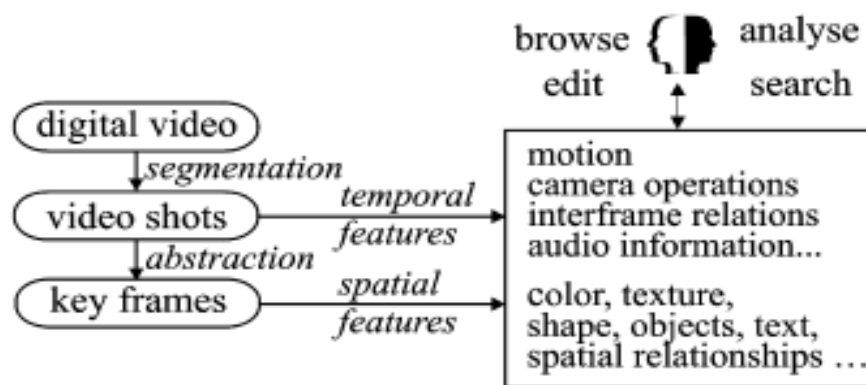


Fig.1. Content-based retrieval of video databases.

II. Temporal video segmentation

Early work focuses on cut detection, while more recent techniques deal with the harder problem gradual transitions detection.

2.1. Temporal video segmentation in uncompressed domain

The majority of algorithms process uncompressed video. Usually, a similarity measure between successive images is defined. When two images are sufficiently dissimilar, there may be a cut. Gradual transitions are found by using cumulative difference measures and more sophisticated thresholding schemes. Based on the metrics used to detect the difference between successive frames, the algorithms can be divided broadly into three categories: pixel, block based and histogram comparisons.

2.1.1. Pixel comparison

Pair-wise pixel comparison (also called template matching) evaluates the differences in intensity or color values of corresponding pixels in two successive frames. The simplest way is to calculate the absolute sum of pixel differences and compare it against a threshold [8]

2.1.2. Block-based comparison

In contrast to template matching that is based on global image characteristic (pixel by pixel differences), block-based approaches use local characteristic to increase the robustness to camera and object movement. Each frame I is divided into b blocks that are compared with their corresponding blocks in $i+1$. Typically, the difference between i and $i+1$ is measured by

$$D(i, i+1) = \sum_{k=1}^b C_k DP(i, i+1, k)$$

Where C_k is a predetermined coefficient for the block k and $DP(i, i+1, k)$ is a partial match value between the k th blocks in i and $i+1$ frames.

2.1.3. Histogram comparison

A step further towards reducing sensitivity to camera and object movements can be done by comparing the histograms of successive images. The idea behind histogram-based approaches is that two frames with unchanging background and unchanging (although moving) objects will have little difference in their histograms. In addition, histograms are invariant to image rotation and change slowly under the variations of viewing angle and scale [9]. As a disadvantage one can note that two images with similar histograms may have completely different content.

2.2 Temporal video segmentation in MPEG compressed domain

The previous approaches for video segmentation process uncompressed video. As nowadays video is increasingly stored and moved in compressed format (e.g. MPEG), it is highly desirable to develop methods that can operate directly on the encoded stream. Working in the compressed domain offers the following advantages. First, by not having to perform decoding/re-encoding, computational complexity is reduced and savings on decompression time and decompression storage square measure obtained.

Second, operations square measure quicker as a result of the lower rate of compressed video. Last however not least, the encoded video stream already contains a rich set of pre-computed options, like motion vectors (MVs) and block averages, that square measure appropriate for temporal video segmentation. Several algorithms for temporal video segmentation in the compressed domain are reported. According to the sort of knowledge used Fig. 2, they will be divided into six non-overlapping groups segmentation supported (1) DCT coefficients; (2) DC terms; (3) DC terms, macroblock (MB) committal to writing mode and MVs; (4) DCT coefficients, MB committal to writing mode and MVs; (5) MB committal to writing mode and MVs and (6) MB committal to writing mode and bit-rate info. Before reviewing every of them, we have a tendency to gift a short description of the basics of MPEG compression customary.

Information used	Group					
	1	2	3	4	5	6
DCT coefficients	✓			✓		
DC terms		✓	✓			
MB coding mode			✓	✓	✓	✓
MVs			✓	✓	✓	
Bit-rate						✓

Fig.2. Six groups of approaches for temporal video segmentation in compressed domain based on the information used

All of the previously mentioned algorithms have been devised for shot cut detection only. The difference between a frame pair during a gradual transition is much smaller than the difference that occurs during a shot cut. Lowering the threshold to detect such small differences may result in many false detections due to the differences caused by camera and object motion. Zhang et al. proposed a twin comparison technique comparing the histogram difference with two thresholds [10]. A lower threshold was used to detect small differences that occur for the duration of the gradual transition while a higher threshold was used in the detection of shot cuts and gradual transitions. This method can fail when camera operations such as pans generate a change in the color distribution similar to that caused by a gradual transition. To overcome this, they suggested analyzing the motion between frames to identify camera operations such as pans, tilts and zooms. Where this type of motion is identified the gradual transition is assumed to be false to reduce the number of false positives. However, this means that gradual transitions containing object or camera motions will not be detected.

III. Conclusions

Temporal video segmentation is the first step towards automatic annotation of digital video for browsing and retrieval. It is an active area of research gaining attention from several research communities including image processing, computer vision, pattern recognition and artificial intelligence. More than eight years of video segmentation research have resulted in a great variety of approaches. Early work focused on cut detection, while more recent techniques deal with gradual transition detection. The majority of algorithms process uncompressed video. Since the video is likely to be stored in compressed format, several algorithms which operate directly on the compressed video stream were reported.

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